<u>The Ryde School – Art Curriculum Overview</u>

Orange – drawing/sketchbook Green – printing/painting/collage Blue – 3D making/design

	Autumn Term	Spring Term	Summer Term
Year 1 2023/2024	Spirals Using drawing, collage and mark-making to explore spirals. Introducing sketchbooks.	Simple Printmaking Explore simple ways to make a print. Use line, shape, colour and texture to explore pattern, sequencing and symmetry.	Playful Making Exploring materials and intention through a playful approach
Year 1 2024/2025	Spirals Using drawing, collage and mark-making to explore spirals. Introducing sketchbooks	Exploring Watercolour Exploring watercolour and discovering we can use accidental marks to help us make art. Or Inspired by Flora & Fauna Explore how artists make art inspired by flora and fauna. Make collages of MiniBeasts and display as a shared artwork.	Making Birds Sculptural project beginning with making drawings from observation, exploring media, and transforming the drawings from 2d to 3d to make a bird.
Year 2 2023/2024	Explore & Draw Introducing the idea that artists can be collectors & explorers as they develop drawing and composition skills.	Expressive Painting Explore how painters sometimes use paint in an expressive and gestural way. Explore colour mixing and experimental mark making to create abstract still lifes.	Be An Architect Exploring architecture and creating architectural models. or <u>Music & Art</u> Explore how we can make art inspired b the sounds we hear.

Year 2 2024/2025	Explore & Draw Introducing the idea that artists can be collectors & explorers as they develop drawing and composition skills.	Exploring the World Through Mono Print Using a simple mono print technique to develop drawing skills, encourage experimentation and ownership	Stick Transformation Project Explore how you can transform a familiar object into new and fun forms.
Year 3 2023/2024	Gestural Drawing with Charcoal Making loose, gestural drawings with charcoal, and exploring drama and performance.	Working with Shape and Colour "Painting with Scissors": Collage and stencil in response to looking at artwork.	Making Explore how artists are inspired by other art forms – in this case how we make sculpture inspired by literature and film. OR Making Animated Drawings Explore how to create simple moving drawings by making paper "puppets" and animate them using tablets.
Year 3 2024/2025	<u>Gestural Drawing with Charcoal</u> Making loose, gestural drawings with charcoal, and exploring drama and performance.	<u>Cloth, Thread, Paint</u> Explore how artists combine media to create work in response to landscape. Use acrylic and thread to make a painted and stitched piece.	Using Natural Materials to Make Images:
Year 4 2023/2024	Storytelling Through Drawing Explore how artists create sequenced drawings to share and tell stories. Create accordian books or comic strips to retell poetry or prose through drawing.	Exploring Pattern Exploring how we can use colour, line and shape to create patterns, including repeating patterns.	Sculpture, Structure, Inventiveness & Determination What can artists learn from nature? OR Festival Feasts How might we use food and art to bring us together?
Year 4 2024/2025	Storytelling Through Drawing Explore how artists create sequenced drawings to share and tell stories. Create accordian books or comic strips to retell poetry or prose through drawing.	Exploring Still Life Explore artists working with the genre of still life, contemporary and more traditional. Create your own still life inspired art work.	The Art of Display Explore how the way we display our work can affect the way it is seen.

Year 5 2023-2024	Typography & Maps Exploring how we can create typography through drawing and design, and use our skills to create personal and highly visual maps.	<u>Making Monotypes</u> Combine the monotype process with painting and collage to make visual poetry zines.	Architecture: Dream Big or Small? Explore the responsibilities architects have to design us a better world. Make your own architectural model.
Year 5 2024/2025	<u>Typography & Maps</u> Exploring how we can create typography through drawing and design, and use our skills to create personal and highly visual maps.	Mixed Media Land & City Scapes Explore how artists use a variety of media to capture spirit of the place. <u>Fashion Design</u> Explore contemporary fashion designers and create your own 2d or 3d fashion design working to a brief.	<u>Set Design</u> Explore creating a model set for theatre or animation inspired by poetry, prose, film or music.
Year 6	2D Drawing to 3D Making Explore how 2D drawings can be transformed to 3D objects. Work towards a sculptural outcome or a graphic design outcome.	<u>Activism</u> Explore how artists use their skills to speak on behalf of communities. Make art about things you care about.	Brave Colour Exploring how artists use light, form and colour to create immersive environments.
Year 6	2D Drawing to 3D Making Explore how 2D drawings can be transformed to 3D objects. Work towards a sculptural outcome or a graphic design outcome.	Exploring Identity Discover how artists use layers and juxtaposition to create artwork which explores identity. Make your own layered portrait.	Take a Seat Explore how craftspeople and designers bring personality to their work. OR Shadow Puppets Explore how traditional and contemporary artists use cutouts and shadow puppets.