The Ryde School SDP 2025-2026

Domain: Computing   Domain Leader: Catherine Brumby

Objectives for Computing	
Achievement gap issues	
Objective 1	To develop planning for EYFS and KS1 to ensure skill progression is appropriate and manageable.
Objective 2	To develop the wider use of Google classroom across computing lessons in KS2.
Objective 3	To continue to ensure children know how to stay safe online.
Objective 4	To review assessment opportunities.

Objective 1	To develop planning for EYFS and KS1 to ensure skill progression is appropriate and manageable.					
Action	**Timescale**	**Person responsible**	**Budget/resource implications**	**Monitoring (who by and how often)**	**Success criteria**	**Updates/ Review**
To review existing EYFS and KS1 computing planning, identifying essential skills needed to be covered and practical issues.	Autumn term 1	Subject lead	Subject leader time to spend with EYFS/KS1 staff	Subject lead / SLT	Clear audit completed highlighting strengths, gaps, and logistical challenges.	Curriculum maps downloaded from NCCE, planning reviewed to identify needs.
To create a clear plan for EYFS and KS1 computing skills ensuring skills build sequentially and are manageable.	Autumn term 1	Subject lead and class teachers to work together	Time for subject lead to plan and meet with class teachers to discuss	Subject lead to check children's work, drop in on lessons and collect staff feedback	Skills plan produced, shared with staff, and embedded in medium-term planning.	
To monitor pupil progress to evaluate effectiveness.	Summer term	Subject lead and class teachers	Subject leader time	Subject lead / SLT	Staff report planning is manageable; pupils demonstrate progressive skills development; adjustments made where needed.	

Objective 2	To develop the wider use of Google classroom across computing lessons in KS2.					
Action	**Timescale**	**Person responsible**	**Budget/resource implications**	**Monitoring (who by and how often)**	**Success criteria**	**Updates/ Review**
To review current use of Google Classroom across KS2 • identify which classes/teachers are using it • types of content posted • how pupil learning is currently captured.	Autumn term	Subject lead	Subject time	Subject lead at the start of the academic year	Audit completed with clear record of usage patterns, strengths, and areas for improvement.	Lessons introduced in Y6 on Google classroom. Some links used in Y5 – lessons have been coding in OSA.
To provide training and guidance for KS2 staff on effectively using Google Classroom for areas identified in review.	Spring term	Subject lead	Staff meeting or INSET time	Subject lead to gather staff feedback and monitor attendance at training	All KS2 staff confident in using Google Classroom. Staff voice confirms understanding and confidence.	
To monitor usage, review how learning is captured, and identify areas for improvement.	Ongoing	Class teachers and subject lead	Subject leader time	Monitoring ongoing, termly reviews.	All KS2 classes using Google Classroom regularly; evidence of learning captured; adjustments made	

					based on feedback.	

Objective 3	To continue to ensure children know how to stay safe online.					
Action	**Timescale**	**Person responsible**	**Budget/resource implications**	**Monitoring (who by and how often)**	**Success criteria**	**Updates/ Review**
To deliver planned online safety lessons across all year groups: • project evolve • jigsaw • computing lessons	Autumn term	Class teachers	Subscription to Jigsaw	Subject lead half termly	All classes receive weekly online safety messages through at least one area of learning e.g. project evolve, jigsaw or computing lessons.	Class teachers deliver project evolve assemblies and jigsaw lessons on e-safety. General e-safety tips referred to in computing lessons. Monitoring and filtering improved to pick up more children and any issues addressed by CB.
To reinforce online safety through assemblies, displays, online	Ongoing	Class teachers	Subscription to Jigsaw	Subject lead termly	Pupils demonstrate understanding	Class teachers deliver project evolve assemblies and

Action	Timescale	Person responsible	Budget/resource implications	Monitoring (who by and how often)	Success criteria	SEF reference
safety days and PSHE discussions; to ensure messages are revisited regularly.					through pupil voice.	jigsaw lessons on e-safety. General e-safety tips referred to in computing lessons.
To evaluate pupil understanding.	Summer term	Subject lead and class teachers	Subject leader time Teacher assessment time	Subject lead	Evidence shows pupils can explain key online safety rules and make safe choices online.	

Objective 4	To review assessment opportunities.					
Action	**Timescale**	**Person responsible**	**Budget/resource implications**	**Monitoring (who by and how often)**	**Success criteria**	**SEF reference**
To make use of assessments on the Teach Computing website.	Ongoing / end of each unit	Class teachers	Curriculum time	Subject lead	All units which have a relevant assessment on Teach Computing to be used at the end of the unit to assess learning and progress. This can be done on paper or	Staff complete assessment and share with subject leader termly via data drop.

					digitally on Google Classroom.	
To decide on final assessment pieces for each unit.	Ongoing / end of each unit.	Class teachers	Lesson time	Subject lead	Class teachers to choose **at least** 1 piece of work that can be recorded for each pupil as a unit assessment piece.	
To annotate medium term plans with assessment data for those units which are difficult to record learning more formally.	Ongoing throughout each unit	Class teachers	Teacher time	Subject lead	Teachers to make use of annotations to support judgements of learning, especially when it is less obvious.	Planning monitoring and planning meeting to discuss next steps.
To review assessment data against evidence recorded.	End of each term	Subject lead	Subject leadership time	Subject lead	Subject lead should be able to clearly see which children are achieving WTS, EXS or GDS using the evidence collected.	Data summary sheets reviewed termly.

Objectives for Computing review (End of 2025-2026)	
Achievement gap issues	
Objective 1	
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Objective 2	
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Objective 3	
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